

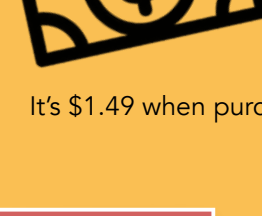


# MAKE LEARNING STICK AROUND

Design, play & share sorting, labeling, and matching puzzles!

[stickaround.info](http://stickaround.info)

Stick Around is available for iPads running iOS 6.1 or later.



Stick Around is \$2.99 in the App Store.

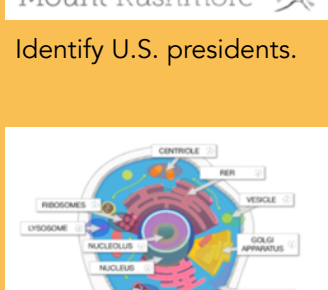
It's \$1.49 when purchased in volume.



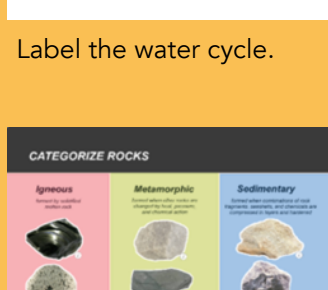
No in-app purchases.

## Example Puzzles

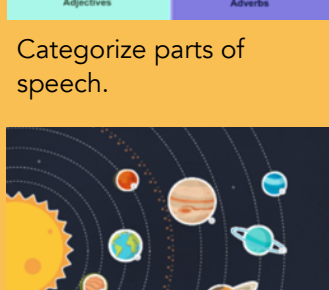
Stick Around comes with 8 pre-made puzzles as examples for what you can make. Play a puzzle by dragging stickers from the tray to the correct spots on the background. Clicking the check button will tell you how many stickers are in the correct places.



Identify U.S. presidents.



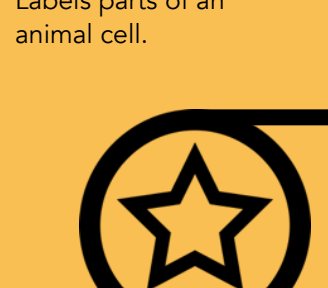
Label the water cycle.



Categorize parts of speech.



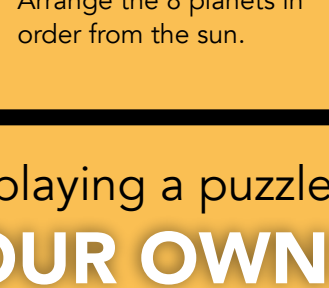
Arrange decimals from smallest to largest.



Labels parts of an animal cell.



Sort rocks into categories.



Arrange the 8 planets in order from the sun.

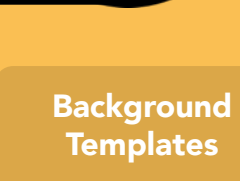


Label U.S. states.



What's better than playing a puzzle?

**MAKING YOUR OWN!**



**You can make your own puzzle in 5 steps.**

From the **Projects** tab, click the Add Project button and Create New Project. Choose a template or start from scratch with a blank project.



## Step #1: Design a Background

Stick Around has drawing and text tools. It also can import images from your Camera, Photo Library, Google Drive, or Dropbox.



You can click the **Background** tab to edit your background at any time.

Wondering what a tool does? Click the **?** button.

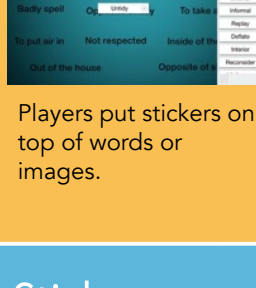


**Fill in the Blank**



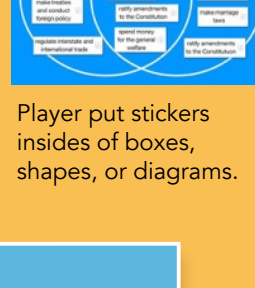
Lines indicate where to place stickers.

**Place on Top**



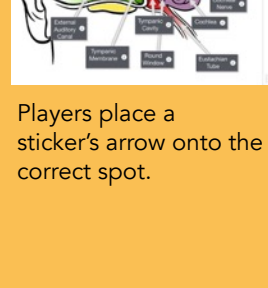
Players put stickers on top of words or images.

**Shapes & Diagrams**



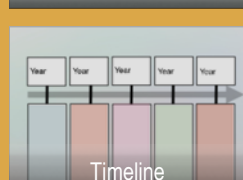
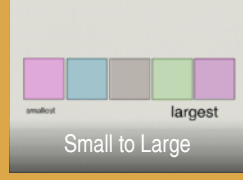
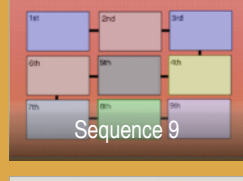
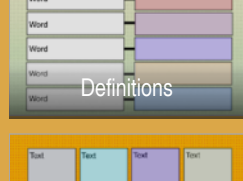
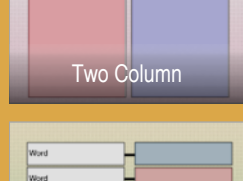
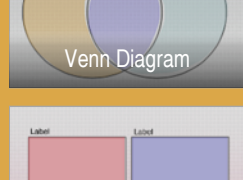
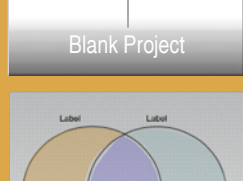
Player put stickers inside of boxes, shapes, or diagrams.

**Arrows**



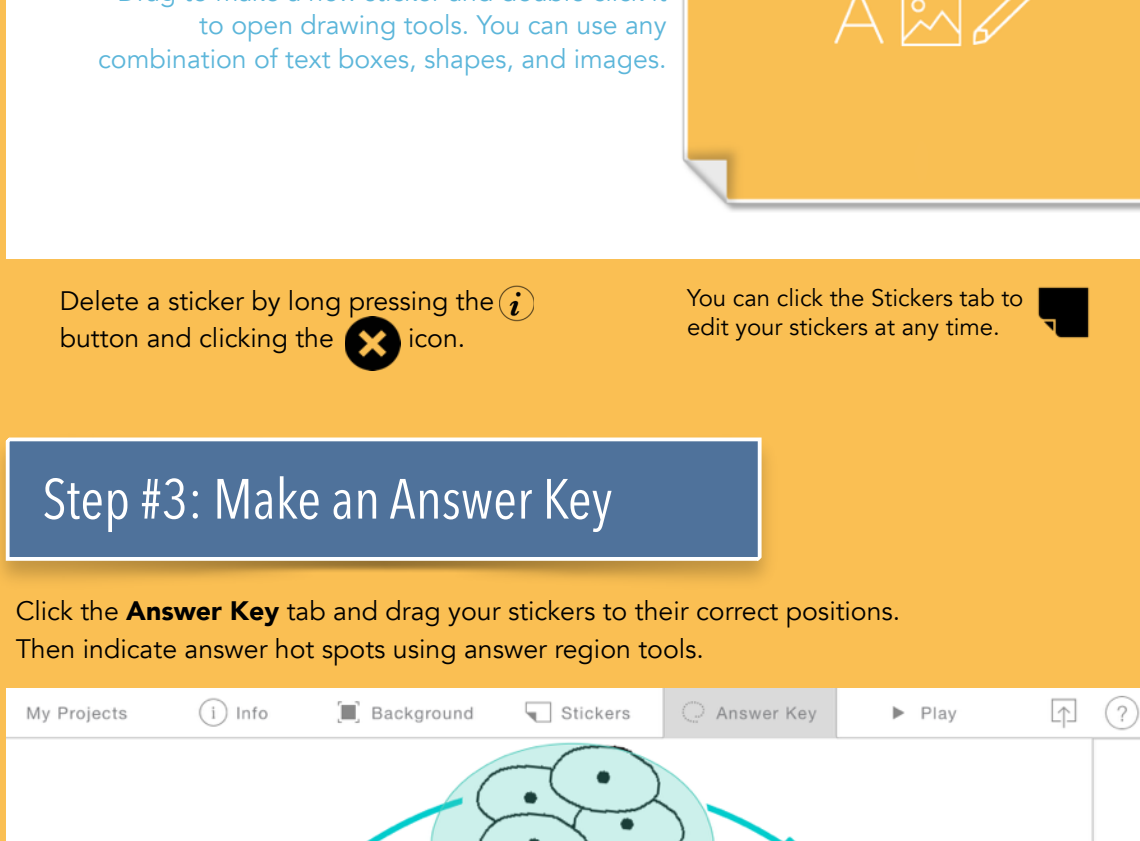
Players place a sticker's arrow onto the correct spot.

## Background Templates

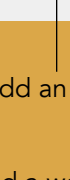


## Step #2: Add Stickers

Click the **Stickers** tab and drag the kind of sticker you want to add from the tray. Add as many stickers as you need.



## Sticker Options

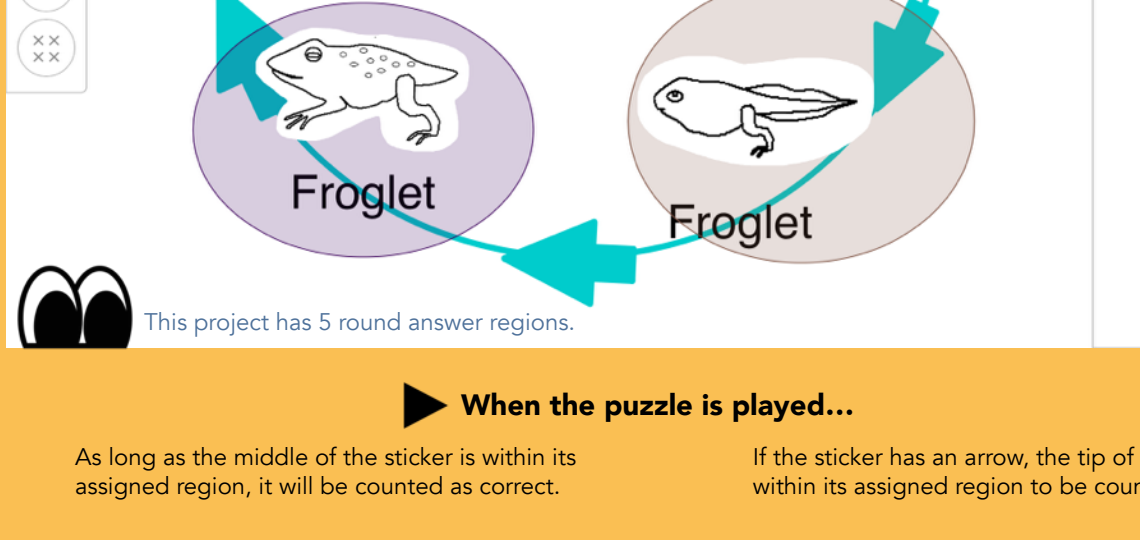


Tap to enter some text...



## Step #3: Make an Answer Key

Click the **Answer Key** tab and drag your stickers to their correct positions. Then indicate answer hot spots using answer region tools.

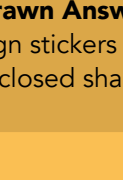


## Answer Region Tools



**Round Answer**

Assign stickers to a circular region.



**Rectangular Answer**

Assign stickers to a rectangular region.



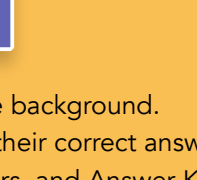
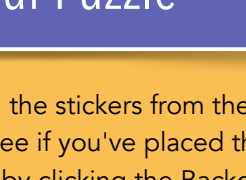
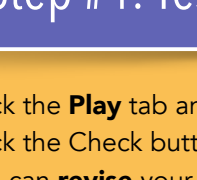
**Drawn Answer**

Assign stickers to an enclosed shape.

**When the puzzle is played...**

As long as the middle of the sticker is within its assigned region, it will be counted as correct.

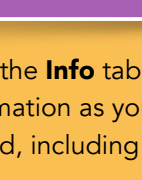
If the sticker has an arrow, the tip of the arrow must be within its assigned region to be counted as correct.



## Step #4: Test Your Puzzle

Click the **Play** tab and drag the stickers from the tray onto the background. Click the Check button to see if you've placed the stickers in their correct regions. You can **revise** your puzzle by clicking the Background, Stickers, and Answer Key tabs.

**Check**



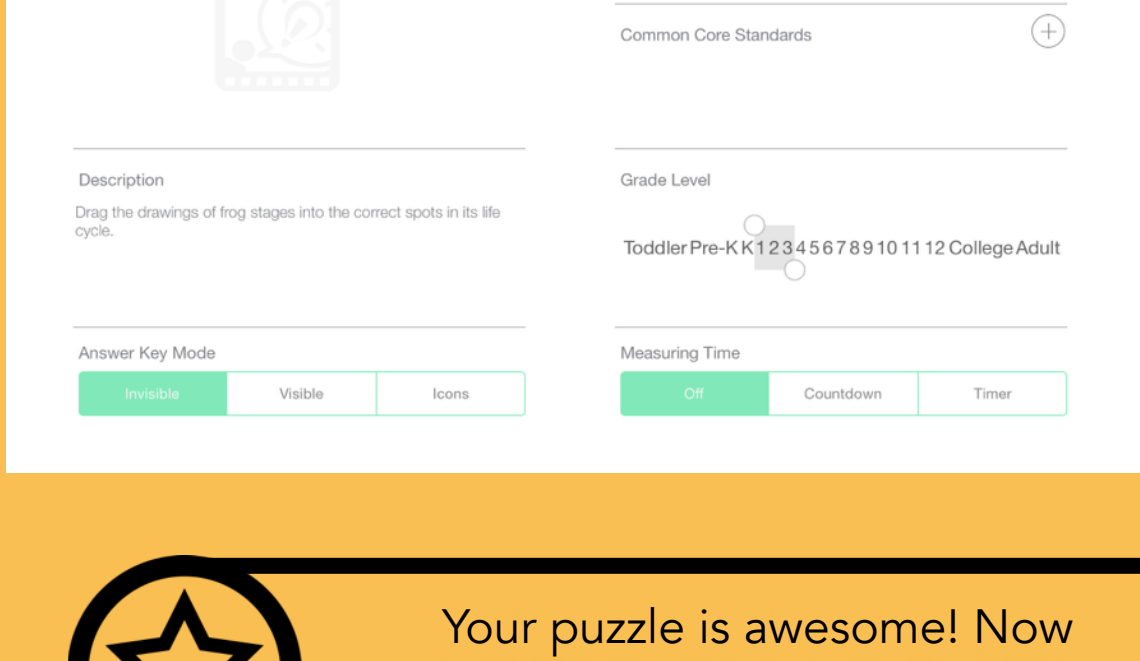
**Some issues you might discover...**

There can be only **one correct solution** to a puzzle because each sticker can only be assigned to one answer region.

Each sticker should be **unique**. Identical stickers assigned to different answer regions cannot be checked correctly.

## Step #5: Enter Information

Click the **Info** tab and enter a name for the puzzle. Complete as much or as little of this information as you'd like. The information you enter will be displayed before a puzzle is played, including a button to play an optional audio introduction.



## Answer Key Modes



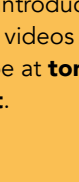
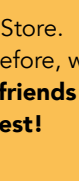
**Invisible**

Answer key regions are not displayed when a puzzle is played.

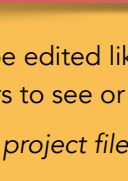


**Visible**

Answer key regions are displayed when a puzzle is played.



Your puzzle is awesome! Now **LET'S SHARE IT!**



You learn a lot when you make your own puzzle. Chances are you know the content in the puzzle really well. Wasn't making a puzzle a fun way to study? Now help others get smarter by sharing your puzzle with them!

## Export Your Project as a Puzzle

Puzzles cannot be edited like projects can be. It's best to export as puzzle if you don't want others to see or change the Answer Key. Export your project as a puzzle by clicking

You can find the project file by the clicking **My Projects** and then selecting the **Puzzles** tab.



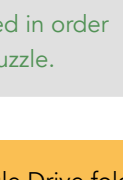
## Send the Puzzle File

There are many ways to send a puzzle to another iPad. You share a puzzle from the **Puzzle** list screen. Click Select and then click the puzzle(s) you want to share and click the Share button.



open in

Use **open in** to send via **Airdrop** or send to another app like Edmodo, Schoology, Evernote, Instashare, etc.



to Dropbox

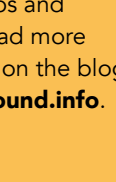
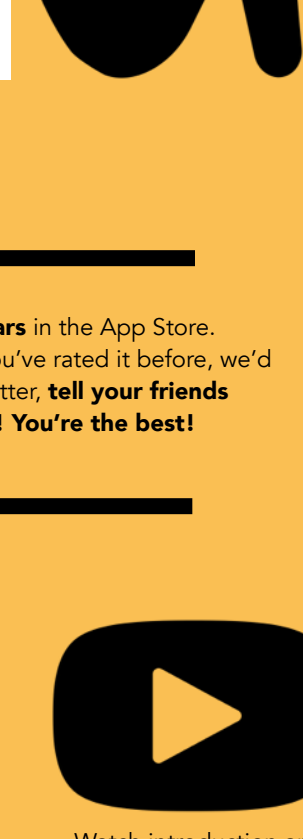
After sending to Dropbox or Google Drive, you can copy the **public link** for sharing online. Or, paste the link to a site like **goqr.me** to create a QR code. When clicked or scanned, Safari will open and have the option to open the puzzle file in Stick Around.

to Web DAV

to Google Drive

via Email

The receiving iPad must have the Stick Around app installed in order to open and play your puzzle.



Consider sending your puzzle to a Shared Dropbox or Google Drive folder as an easy way for teachers and/or students to build a repository of puzzles.



Please take a moment to **rate Stick Around 5 stars** in the App Store. Ratings reset after each app update, so even if you've rated it before, we'd really appreciate it if you'd rate us again. Even better, **tell your friends** about Stick Around! **Thank you very, very much! You're the best!**



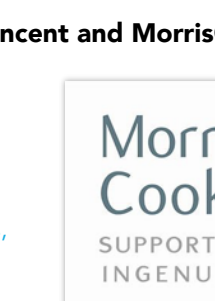
Read tips and download more puzzles on the blog at [stickaround.info](http://stickaround.info).



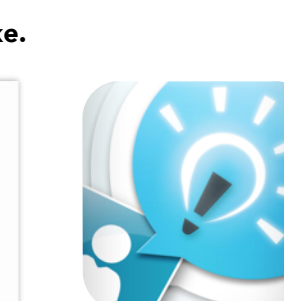
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Watch introduction and tutorial videos on YouTube at [tonyv.me/playlist](https://tonyv.me/playlist).

Stick Around is a collaboration between Tony Vincent and MorrisCooke.



**Learning in Hand** with TONY VINCENT

Tony Vincent specializes in connecting teaching with technology.

MorrisCooke develops apps, including the very popular Explain Everything.

Morris Cooke SUPPORTING INGENUITY



Infographic updated December 15, 2014 by Tony Vincent